

TWO YEAR OLD PROGRAM GOALS

Philosophy

We recognize that each child is unique and accept each child at their current stage of development. It is our intention to nurture the development of the whole child-physical, emotional, social, and cognitive growth.

The program shall provide each child with age appropriate experiences, which will encourage:

- 1. Self-esteem and positive self-image
- 2. Social interaction
- 3. Self-expression and communication skills
- 4. Creative expression
- 5. Large and small muscle development
- 6. Intellectual growth

The program schedule shall be planned to provide a flexible balance of:

- 1. Active and quiet activities
- 2. Individual and group activities
- 3. Indoor, and weather permitting, outdoor activities

The thematic approach is used for curriculum development. Thematic teaching allows children to make connections between the various experiences during a school day.

Self

- 1. Drinks from a glass and spoon feeds self with little spilling
- 2. Begins to understand cleanliness
- 3. Identifies self by pictures/mirror
- 4. Dresses and undresses self without help (except for snaps, buttons and zippers)
- 5. Greet familiar adults/children
- 6. Names a friend
- 7. Expresses feelings with words ("I'm happy" or "I don't like that" or "She's sad")
- 8. Shows concern for other's feelings
- 9. Washes hands and faces using soap and dry off with a towel without help
- 10. Brushes teeth by putting toothpaste on the toothbrush and brushing with help
- 11. Transitions from one activity to the next without difficulty

Reading Readiness

- 1. Speak and express ideas in a social group by asking questions, retelling stories, role playing and participating in creative dramatics
- 2. Tells what is happening or what action is taking place in a picture
- 3. Follows at least three directions unrelated to one another

- 4. Lists three items from a common category
- 5. Listens to short stories and simple poems, develop a love for books
- 6. Begins to develop eye-hand coordination
- 7. Uses all of the words of a sentence ("a" "the" "am" "is" "are")
- 8. Uses ending of words ("s" "ed" "ing")
- 9. Recognizes first name
- 10. Tells name, first and last, age, gender, city in which he lives and phone number
- 11. Recognizes letters

Math

- 1. Counts by rote to ten
- 2. Counts five objects in order
- 3. Points to big and little objects
- 4. Points to and labels shapes
- 5. Matches shapes
- 6. Classifies objects into two given categories (size, shape or color)
- 7. Matches sets containing 10 objects
- 8. Understands concepts of full and empty
- 9. Familiar with calendar

Science

- 1. Knows names of at least ten animals
- 2. Understands there are many kinds of animals and that they move and live in different ways
- 3. Finds out about the world in which we live
- 4. Understands most plants make seeds for new plants
- 5. Line up four objects in a row
- 6. Learning through doing

Art-Fine Motor Skills

- 1. Paints with large brush, finger, sponge, etc.
- 2. Colors with crayons, pencils and markers
- 3. Cuts paper in a straight line
- 4. Hold a pencil between fingers and thumb
- 5. Draws three shapes without tracing
- 6. Draws people with at least three features
- 7. Colors within lines
- 8. Button or unbuttons one button
- 9. Puts together a six piece interlocking puzzle
- 10. Stimulate creativity

Play

- 1. The child will be provided with plenty of opportunity for play
- 2. Children will be able to choose what they want to play and with whom
- 3. Play acts pretending to be someone or something else

- 4. Take turns by waiting while others take a turn
- 5. Child development shall be fostered through selection of a variety of equipment
 - Provide for large muscle development
 - Provide for construction activities and for the development of manipulative skills
 - Encourage social interaction
 - Provide for intellectual stimulation
 - Encourage creative expression

Music

- 1. Music will be used to help teach all concepts of the curriculum
- 2. Play simple rhythm games
- 3. Introduction to instruments
- 4. Participate, appreciate and enjoy music

Creative Movement – Gross Motor

- 1. Develop large muscle coordination
- 2. Simple games
- 3. Move creatively to different types of music
- 4. Develop good sportsmanship
- 5. Basic skills
 - Jumping both feet leaving floor at same time, forward at least 20 inches with both feet leaving the ground
 - Walking up or down steps at least two steps by self, using only one foot on each stair
 - Standing on one foot for about 5 seconds
 - Hopping up and down on one foot at least one time
 - Throwing ball overhand by raising arm to shoulder height and throwing the ball forward at least six feet
 - Catching large ball from five feet away
 - Climbing runs or a ladder

Discipline

- 1. Children will learn to make appropriate choices and be accountable for their choices.
- 2. Teachers will talk with children about inappropriate behavior and discuss alternatives.
- 3. Time out will be used at the discretion of the individual teacher.
- 4. Parents may be asked for a conference to discuss chronic discipline problems.
- 5. The Center has the right to terminate the enrollment of any child that hinders the learning and safety of other children.